Metabolic Tectonics

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Historical conceptions of architecture view buildings as static artifacts within the everchanging global network of natural, economic, and social processes. In most cases, our built environment resists rather than accommodates these ever-changing conditions, necessitating intensive renovation or redevelopment. More fundamentally, the realm of design is thought to neatly conclude with the completion of the building, thus rendering off-limits processes of subtraction, reconstruction, succession and change.

Modern industrial processes, and the static, standardized, mass-produced nature of the building materials resulting from them, further accentuate this paradigm. While modern industry gained its vitality by destructively and carelessly externalizing ecological and social harms, new paradigms in industry—ecological paradigms—instead seek to participate in ecologies in a conscious and intentional manner.

A dynamic tectonic approach is one architectural analogue of this fundamental shift in industrial production. This approach looks beyond the form and properties of building materials to the systems in which they participate, harnessing metabolic processes to open new realms of design. Consequently, architecture must be reconsidered as a continuous process, rather than an artifact with a designed end state. By doing so, processes of change and renewal could be inhabited, making construction process an integral and ongoing part of spatial experience.

In this strategy, the role of the architect is repositioned as historically understood. By engaging and orchestrating the agency of a diverse field of both human and nonhuman entities; new ecological impacts, new modes of practice, and new aesthetic expressions can be generated, ones that change and evolve with the life of the city, the site and their processes. Metabolic Tectonics is this synthesis of industrial, ecological and architectural processes. Through the lens of de-industrialization in North American cities, a metabolic tectonic approach is explored through the potential relationships between industrial byproducts and metabolic processes. Inspired by the global natural processes cycling nutrients through the interaction of biotic and abiotic factors, a dynamic material system is developed transforming steel slag and carbon dioxide into a biomineralization landscape, where ecological production processes serve as spatial generators of architectural experience.

Explored at scales ranging from the urban, to the body, to the molecule; physical models of material deposition behaviour led to the development of architectural interventions that guide the hydrological flow of the systems to create a dynamic spatial experience of the fabrication process. Over time, visitors are able to visit and appreciate the waterfront's transformation from toxic industrial wasteland to a productive landscape, with a revitalized ecology. Generated by a tectonically focused design process, the architect's role is redefined as a generator of systems with particular capabilities rather than just a spatial artifact. Design agency is shared, as natural forces intervene in the system, providing opportunities for selectively relinquishing portions of control to other entities and processes. Thus, architecture is reconceptualized as a system of tectonics capable of generating dynamic spatial experiences over time, fostering a new understanding of production: industrially, ecologically, and-ultimately-architecturally.

